

ABOUT

Interdisciplinary graphic designer / artist

Focus on typography, interactive design and new media. Adobe CC. Familiar with Html, Css, and Javascript(p5js), Blender, Cavalry and Glyphs.

EDUCATION

| | | |
|----------------|--|--|
| 2020 – 2022 | Master of Arts and Design FHNW HGK Basel, Visual Communication and Iconic Research (IDCE) | Design practice + reseach, media theory, typography, print, art direction and creative coding. |
| 2018 – 2019 | CAS Advanced studies ZHdK CAS Curating | Contemporary curating and exhibition practices |

Additional Courses: See page 2 for full list

WORK EXPERIENCE

| | | |
|----------------|---|--|
| 2025 | Graphic Designer Freelance Hangö Hamnarbetare rf. | Logo design |
| 2024 | Graphic Designer Freelance Pro Artibus & Chappe | Exhibition, booklet and signage design. <i>Det lyssnande ögat</i> exhibition |
| 2024 | Graphic Designer Freelance Raseborgs Museum | Helene Scherfbeck poster design |
| 2021 | Participant, Graphic Designer ETH Zürich GLAMhack 2021 | 3D Modelling / rendering. Visualization for Langstrasse Virtual Tour 1910 |
| 2018 – 2019 | Graphic Designer Freelance Hangon Kansalaisopisto | Visual identity, photography and print design |
| 2016 – 2017 | Graphic Designer and Organizer Hanko Fotofestival | Visual identity, logo, booklet, poster and signage |
| 2016 | Graphic Designer Freelance Hanko Pride 2016 | Visual identity, logo, website design |

Additional Experience: See page 2

EXHIBITIONS

| | | |
|------|--|---|
| 2024 | «inneremont» Hanko Public Library Gallery | Solo exhibition |
| 2023 | Futurelab Shanghai | Featured Poster: Rück Tritt Käse International exhibition via IDCE HGK Basel |
| 2023 | «Prototypes» Hanko Town Hall Gallery | Solo exhibition |

 ADDITIONAL
COURSES

| | | |
|---------------|--|--|
| 2024 | GIT Version control Tampere University | Online course |
| 2024 | Mobile User Experience Design Interaction Design Foundation | Online course |
| 2023 | Piscine: C language & Unix Hive Helsinki | coding bootcamp |
| 2021– 2022 | Typografie / Layout mit InDesign SfG Basel | Semester course, led by Marianne Diethelm |
| 2021– 2022 | Type Design SfG Basel | Semester course, led by Matthias Pauwels |
| 2021– 2022 | Visible English in the Linguistic Landscape University of Basel | Semester course |
| 2019– 2020 | Marketing the Arts UniArts Helsinki | Semester course |
| 2019– 2020 | Urban Experience Aalto University | Semester course |
| 2019 | Poster Design FHNW HGK Basel | Workshop, led by Leander Eisenmann |
| 2019 | Inquiry by Design FHNW HGK Basel | Workshop, led by Michael Renner |
| 2019 | Time Designed FHNW HGK Basel | Workshop, led by Gregory Vines / Ted Davis |
| 2019 | Type Design FHNW HGK Basel | Workshop, led by Philipp Stamm |
| 2018 | Typographic Summer Program | Workshop, led by Dafi Kühne |

 ADDITIONAL
EXPERIENCE

| | | |
|------|---|---|
| 2024 | Volunteer Aavistus Festival | Merch sales, roadie |
| 2021 | Volunteer, Scenography Weltformat Festival | Dexter Sinister installation design w. Lea Häfliger + Anna Kapi |
